



Player

Character

Name

Age ... Born 19 Gender

Handedness

Place of Birth

Description

.....

Eyes Hair

Attitude

Clothes

.....

.....

Talent

.....

Financial _____

Struggling

Comfortable

Well Off

Prized Possession

.....

.....

Band _____

Name

Instrument

.....

SIZ Health Points (SIZ+STR)/2 Serious injury HP/2

DEX x5 = Agility %

STR x5 = Endurance. % fatigued

EDU x5 = Idea % Experience Bonus

CHATemp CHA x5 = Charm %

RTHM **x5=**%

PTCH..... **x5=**%

Cool

Freaking out 10%

Flipping your lid 20%

Reputation %

Saved Moments

Inspiration Points

Hidden Talent points

CREATIVE SKILLS

Communication (CHA/2)_____

Reputation bonus

Acting (25) %

Photography (10) %

Stylist (15) %

..... %

..... %

Coordination (DEX/2)_____

Dance (10) %

Mental (EDU/2)_____

Art (05) %

Improvise (20) %

Literacy(EDU x 5) %

Record Producer %

..... %

..... %

Musical (RTHM + PTCH)_____

Sing (25) %

..... %

..... %

..... %

..... %

GENERAL SKILLS

Communication (CHA/2)_____

Reputation bonus

Disguise (10) ... %

Etiquette (05) %

Persuade (15) %

Public Speaking (15) ... %

Speak %

Teach (10) %

..... %

Coordination (DEX/2)_____

Handgun %

Repair (15) %

Rifle %

Sleight of Hand(05) %

Sneak (10) %

Throw/Catch (25) %

..... %

Mental (EDU/2)_____

Awareness (25) %

Band Management (05) ... %

First Aid (10) %

..... %

..... %

Physical (STR/2)_____

Brawl (25) %

Climb (40) %

Club (25) %

Dodge (DEX x 02) %

Drive Car (20) %

Ride Motorcycle %

Jump (25) %

Knife (25) %

Swim (25) %

..... %

..... %

..... %

